



Euclidian Norm, Euclidian Distance, and Angle

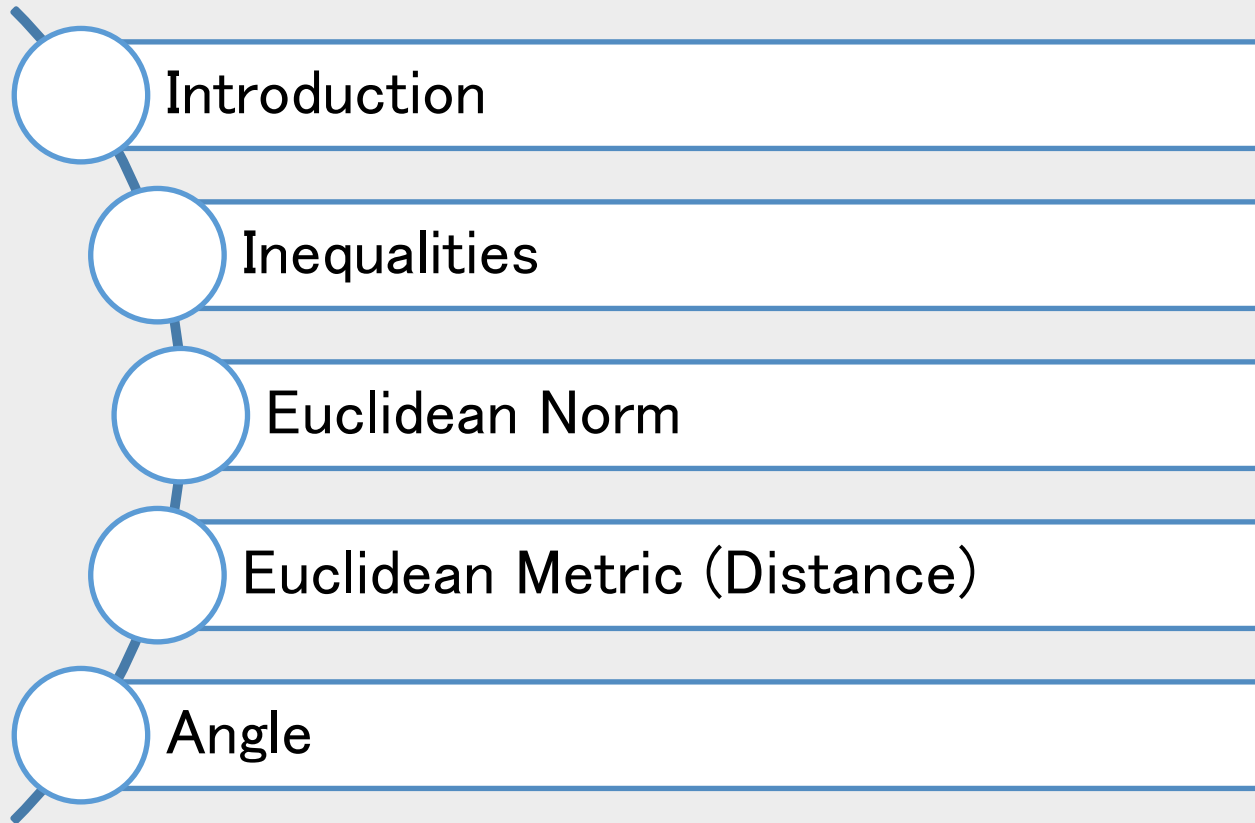
Linear Algebra

Department of Computer Engineering

Sharif University of Technology

Hamid R. Rabiee rabiee@sharif.edu

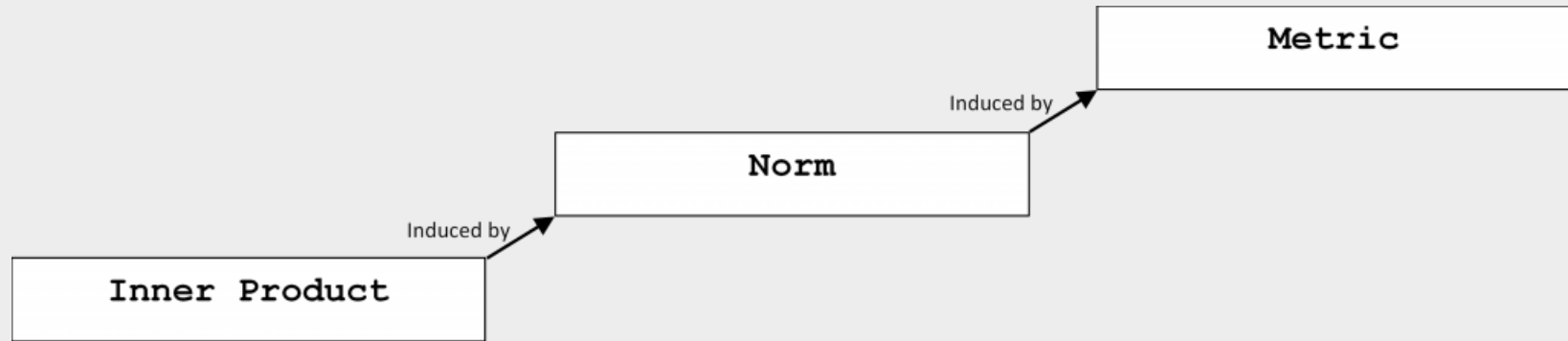
Maryam Ramezani maryam.ramezani@sharif.edu



Introduction

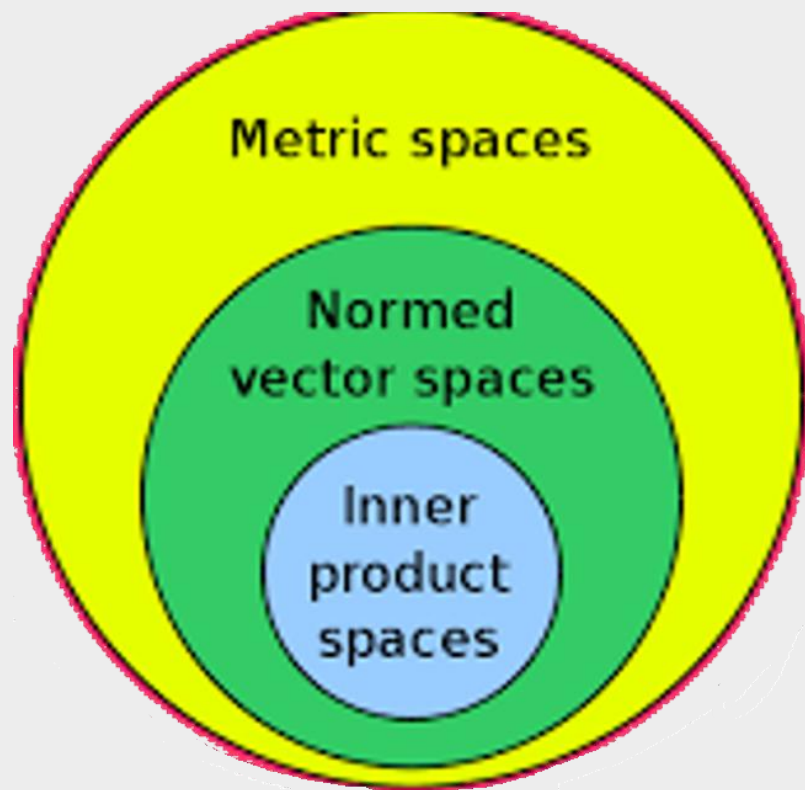


- ❑ Machine learning uses vectors, matrices, and tensors as the basic units of representation
- ❑ Two reasons to use norms:
 1. To estimate how **big** a vector/matrix/tensor is
 - How big is the difference between two tensors is
 2. To estimate how **close** one tensor is to another
 - How close is one image to another





- Given an inner product $\langle A, B \rangle$, one can obtain a norm doing
$$\|A\|^2 = \langle A, A \rangle$$
- And given a norm $\|A\|$, one can obtain a metric using the difference vector $\|A - B\|$





Vector space	Generalization
metric	metric space
norm	normed
scalar product	inner product space



Definition

An inner product \langle, \rangle , also called dot product, is a function that enables us to define and apply geometrical terms such as length, distance and angle in an Euclidean (vector) space.

Let V be a vector space over \mathbb{R} . An **inner product** on V is a function $\langle, \rangle : V \times V \rightarrow \mathbb{R}$ such that for all $u, v, w \in V$ and $a, b \in \mathbb{R}$, the following hold:

1. $\langle v, v \rangle \geq 0$ and $\langle v, v \rangle = 0 \Leftrightarrow v = 0$;
2. $\langle au + bv, w \rangle = a\langle u, w \rangle + b\langle v, w \rangle$;
3. $\langle u, v \rangle = \langle v, u \rangle$.

<https://youtu.be/LyGKycYT2v0>



Definition

Functions closely related to inner products are so-called norms. Norms are specific functions that can be interpreted as a distance function between a vector and the origin.



Definition

For $v \in V$, we define the norm of v , denoted $\|v\|$, by:

$$\|v\| = \sqrt{\langle v, v \rangle}$$

Example

Norm of $P_n(x)$ in the term of inner product $\langle p_n(x), q_n(x) \rangle = \int_0^1 p_n(x)q_n(x)dx$:

$$\|P_n(x)\| = \sqrt{\int_0^1 P_n^2(x)dx}$$



Definition

- Euclidean Norm (2-norm, l_2 norm, length)

$$\|x\| = \sqrt{x_1^2 + x_2^2 + \dots + x_n^2} = \sqrt{x^T x}$$

- A vector whose length is 1 is called a **unit vector**
- **Normalizing**: divide a non-zero vector by its length which is a unit vector in the same direction of original vector
- It is a nonnegative scalar
- In \mathbb{R}^2 follows from the Pythagorean Theorem.
- What about \mathbb{R}^3 ?
- What is the shape of $\|x\|_2 = 1$?

Inequalities



Theorem

Suppose that k of the numbers $|x_1|, |x_2|, \dots, |x_n|$ are $\geq a$ then k of the numbers $x_1^2, x_2^2, \dots, x_n^2$ are $\geq a^2$

So $\|x\|^2 = x_1^2 + x_2^2 + \dots + x_n^2 \geq ka^2$ so we have $k \leq \frac{\|x\|^2}{a^2}$

Number of x_i with $|x_i| \geq a$ is no more than $\frac{\|x\|^2}{a^2}$

Question

- What happens when $\frac{\|x\|^2}{a^2} \geq n$?
- No entry of a vector can be larger in magnitude than the norm of the vector. (why?)



Theorem

For two n -vectors a and b , $|a^T b| \leq \|a\| \|b\|$

Written out:

$$|a_1 b_1 + \dots + a_n b_n| \leq (a_1^2 + \dots + a_n^2)^{\frac{1}{2}} (b_1^2 + \dots + b_n^2)^{\frac{1}{2}}$$
$$\left(\sum_{i=1}^n x_i y_i \right) \leq \left(\sum_{i=1}^n x_i^2 \right) \left(\sum_{i=1}^n y_i^2 \right)$$

Proof:



Theorem

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$$\left(\sum_{i=1}^n x_i y_i \right) \leq \left(\sum_{i=1}^n x_i^2 \right) \left(\sum_{i=1}^n y_i^2 \right)$$

It is clearly true if either a or b is 0.

So, assume $\alpha = \|a\|$ and $\beta = \|b\|$ are non-zero

We have

$$\begin{aligned} 0 &\leq \|\beta a - \alpha b\|^2 \\ &= \|\beta a\|^2 - 2(\beta a)^T(\alpha b) + \|\alpha b\|^2 \\ &= \beta^2 \|a\|^2 - 2\beta\alpha(a^T b) + \alpha^2 \|b\|^2 \\ &= 2\|a\|^2 \|b\|^2 - 2\|a\| \|b\| (a^T b) \end{aligned}$$

Divide by $2\|a\|\|b\|$ to get $a^T b \leq \|a\|\|b\|$

Apply to $-a, b$ to get other half of Cauchy–Schwartz inequality.

**Cauchy–Schwarz inequality holds with equality when one of the vectors is a multiple of the other
If and only if a and b are linear dependent**

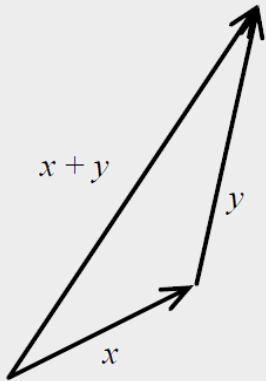


Theorem

Consider a triangle in two or three dimensions:

$$\|x + y\| \leq \|x\| + \|y\|$$

Proof:

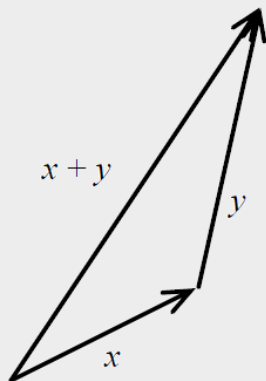




Theorem

Consider a triangle in two or three dimensions:

$$\|x + y\| \leq \|x\| + \|y\|$$



Verification of triangle inequality:

$$\begin{aligned} \|x + y\|^2 &= \|x\|^2 + \|y\|^2 + 2x^T y \\ &\leq \|x\|^2 + \|y\|^2 + 2\|x\|\|y\| \\ &= (\|x\| + \|y\|)^2 \\ \Rightarrow \|x + y\| &\leq \|x\| + \|y\| \end{aligned}$$

Cauchy-Schwartz Inequality

Euclidean Norm



Important Properties:

1. Absolute Homogeneity / Linearity:

$$\|\alpha x\| = |\alpha| \|x\|$$

2. Subadditivity / Triangle Inequality:

$$\|x + y\| \leq \|x\| + \|y\|$$

3. Positive definiteness / Point separating:

$$\text{if } \|x\| = 0 \text{ then } x = 0$$

(from 1 & 3): For every x , $\|x\| = 0$ iff $x = 0$

4. Non-negativity:

$$\|x\| \geq 0$$



Theorem

If x and y are vectors:

$$\|x + y\| = \sqrt{\|x\|^2 + 2x^T y + \|y\|^2}$$

Proof:

$$\begin{aligned}\|x + y\|^2 &= (x + y)^T(x + y) \\ &= x^T x + x^T y + y^T x + y^T y \\ &= \|x\|^2 + 2x^T y + \|y\|^2\end{aligned}$$



Theorem

Take any inner product $\langle \cdot, \cdot \rangle$ and define $f(x) = \sqrt{\langle x, x \rangle}$. Then f is a norm.

Proof

Note

Every inner product gives rise to a norm, but not every norm comes from an inner product. (Think about norm 2 and norm max)



Important

Suppose a, b, c are vectors:

$$\left\| \begin{bmatrix} a \\ b \\ c \end{bmatrix} \right\|^2 = a^T a + b^T b + c^T c = \|a\|^2 + \|b\|^2 + \|c\|^2$$

So, we have

$$\left\| \begin{bmatrix} a \\ b \\ c \end{bmatrix} \right\| = \sqrt{\|a\|^2 + \|b\|^2 + \|c\|^2} = \left\| \begin{bmatrix} \|a\| \\ \|b\| \\ \|c\| \end{bmatrix} \right\|$$

(Parse RHS very carefully!)

❖ The norm of a stacked vector is the norm of the vector formed from the norms of sub-vectors.

Euclidean Metric (Distance)



Important Properties:

Let V be a real vector space over \mathbb{R} . A function $V \times V \rightarrow \mathbb{R}$ is called **metric** or **distance function** on V , and (V, R) a metric space, if for all $u, v, w \in V$ the following holds true:

(i) $d(v, w) \geq 0$ and $d(v, w) = 0$ if and only if $v = w$;

(ii) $d(v, w) = d(w, v)$;

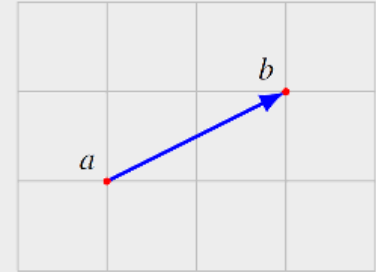
(iii) $d(v, w) \leq d(v, u) + d(u, w)$.



Distance between two n -vectors shows the vectors are “close” or “nearby” or “far”.

Distance:

$$\text{dist}(a, b) = \|a - b\|$$





Norm

(Normed Linear Space)

1. $\|x - y\| \geq 0$
2. $\|x - y\| = 0 \Rightarrow x = y$
3. $\|\lambda(x - y)\| = |\lambda| \|x - y\|$

Distance Function

(Metric Space)

1. $dist(x, y) \geq 0$
2. $dist(x, y) = 0 \Rightarrow x = y$
3. $dist(x, y) = dist(y, x)$

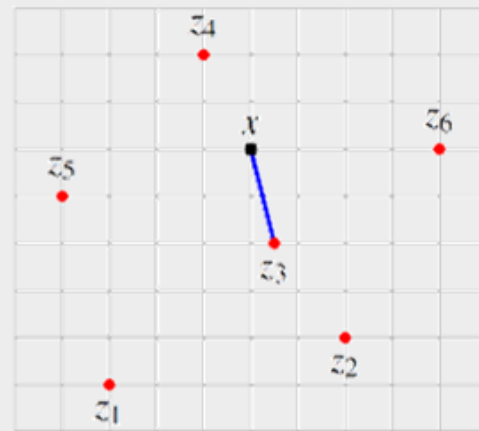


Feature Distance and Nearest Neighbors:

if x, y are feature vectors for two entities, $\|x - y\|$ is the feature distance

if z_1, z_2, \dots, z_m is a list of vectors, z_j is the nearest neighbor of x if:

$$\|x - z_j\| \leq \|x - z_i\|, \quad i = 1, 2, \dots, m$$



Angle



Definition

Angle between two non-zero vectors a, b is defined as:

$$\angle(a, b) = \arccos\left(\frac{a^T b}{\|a\| \|b\|}\right)$$

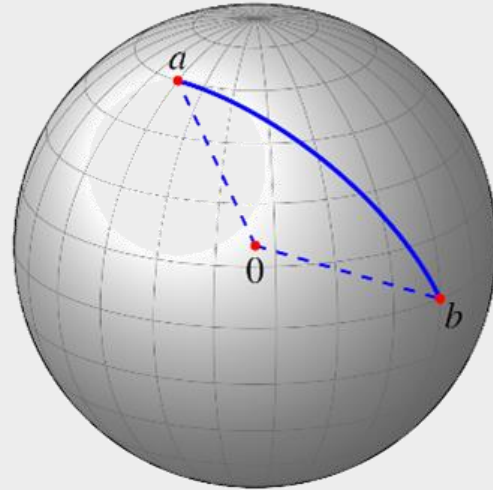
$\angle(a, b)$ is the number in $[0, \pi]$ that satisfies:

$$a^T b = \|a\| \|b\| \cos(\angle(a, b))$$

Coincides with ordinary angle between vectors in 2D and 3D

Spherical distance:

if a, b are on sphere with radius R , distance along the sphere is $R \angle(a, b)$





- ❑ Chapter 1: Advanced Linear and Matrix Algebra, Nathaniel Johnston
- ❑ Chapter 6: Linear Algebra David Cherney
- ❑ Linear Algebra and Optimization for Machine Learning
- ❑ Introduction to Applied Linear Algebra Vectors, Matrices, and Least Squares